Mario 3 - Вокруг Света

Mario 3 - Вокруг Света (aka. Mario 3 - Around the World)

Sega Mega Drive / Sega Genesis

File / Track List:	Music Credits / Authors:
01 - Intro (Trampam).vgz	Alone Coder
02 - Title (Uwol - Ending).vgz	Augusto Ruiz, Shiru, Mojon Twins
03 - Music 1 (Forget Him).vgz	Linde
04 - Music 2 (Through the Night).vgz	Groovemaster303
05 - Music 3 (Quick Fix).vgz	Groovemaster303
06 - Music 4 (Lost Forest).vgz	Groovemaster303
07 - Music 5 (Lame Bells).vgz	Linde
08 - Music 6 (FM Acid).vgz	Groovemaster303
09 - Music 7 (SMB Tepples).vgz	Tepples
10 - Music 8 (Uzhos).vgz	Alone Coder
11 - Music 9 (Space Standart).vgz	Shiru
12 - Music 10 (Another It).vgz	Pinball Wizzard, Shiru
13 - Music 11 (Nonamed).vgz	Karbofos
14 - Music 12 (Class11.Time Flies).vgz	Maktone
15 - Music 13 (Wizardry).vgz	4mat
16 - Music 14 (Ending Theme).vgz	Arkanoid Team
17 - Music 15 (SMB).vgz	Nighthawk
18 - Continue (Uwol - Menu).vgz	Augusto Ruiz, Shiru, Mojon Twins
19 - Ending (See You Next Year).vgz	Kulor
20 - Game Over (Uwol - Game Over).vgz	Augusto Ruiz, Shiru, Mojon Twins
21 - Ne4to Strrrrashnoe!!! (Unused).vgz	Alone Coder

Song Name	URL from ZX Art
Trampam	http://zxart.ee/eng/authors/a/alone-coder/trampam/
Forget Him	http://zxart.ee/eng/authors/l/linde/forget-him/
Through the Night	http://zxart.ee/eng/authors/g/groovemaster303/through-the-night/
Quick Fix	http://zxart.ee/eng/authors/g/groovemaster303/quick-fix/
Lost Forest	http://zxart.ee/eng/authors/g/groovemaster303/lost-forest/
LameBells	http://zxart.ee/eng/authors/l/linde/lame-bells/
FM Acid	http://zxart.ee/eng/authors/g/groovemaster303/fm-acid/
Uzhos	http://zxart.ee/eng/authors/a/alone-coder/uzhos/
Space Standart	http://zxart.ee/eng/authors/s/shiru/space-standart/
Another It	http://zxart.ee/eng/authors/p/pinball-wizzard/another-it/
Nonamed	http://zxart.ee/eng/authors/k/karbofos/nonamed1/
Uwol Menu Theme	http://zxart.ee/eng/authors/s/shiru/uwol-menu-theme/

Overview

Mario 3 – Around the World is a sequel of Mario 4 – Space Odyssey made by a unknown Russian developer and because of this, it inherits all the musics and sound effects, all that is written on this file is valid for Mario 4 – Space Odyssey too.

Sound Drivers

The game has two sound drivers available:

- The first one seems to be based on the TurboFM implementation, playing songs from the ZX Spectrum system composed using the TFM Music Maker, it plays *.tfc files compiled with the tfmcom utility. If you listen to the VGM's in the "Originals" folder, you'll notice that the ones from the game plays too fast and a bit high pitched.

- The second one "seems" to be a *.mod player, it only plays three musics during the entire game.

To change the sound driver (default is TFM) open the game and select:

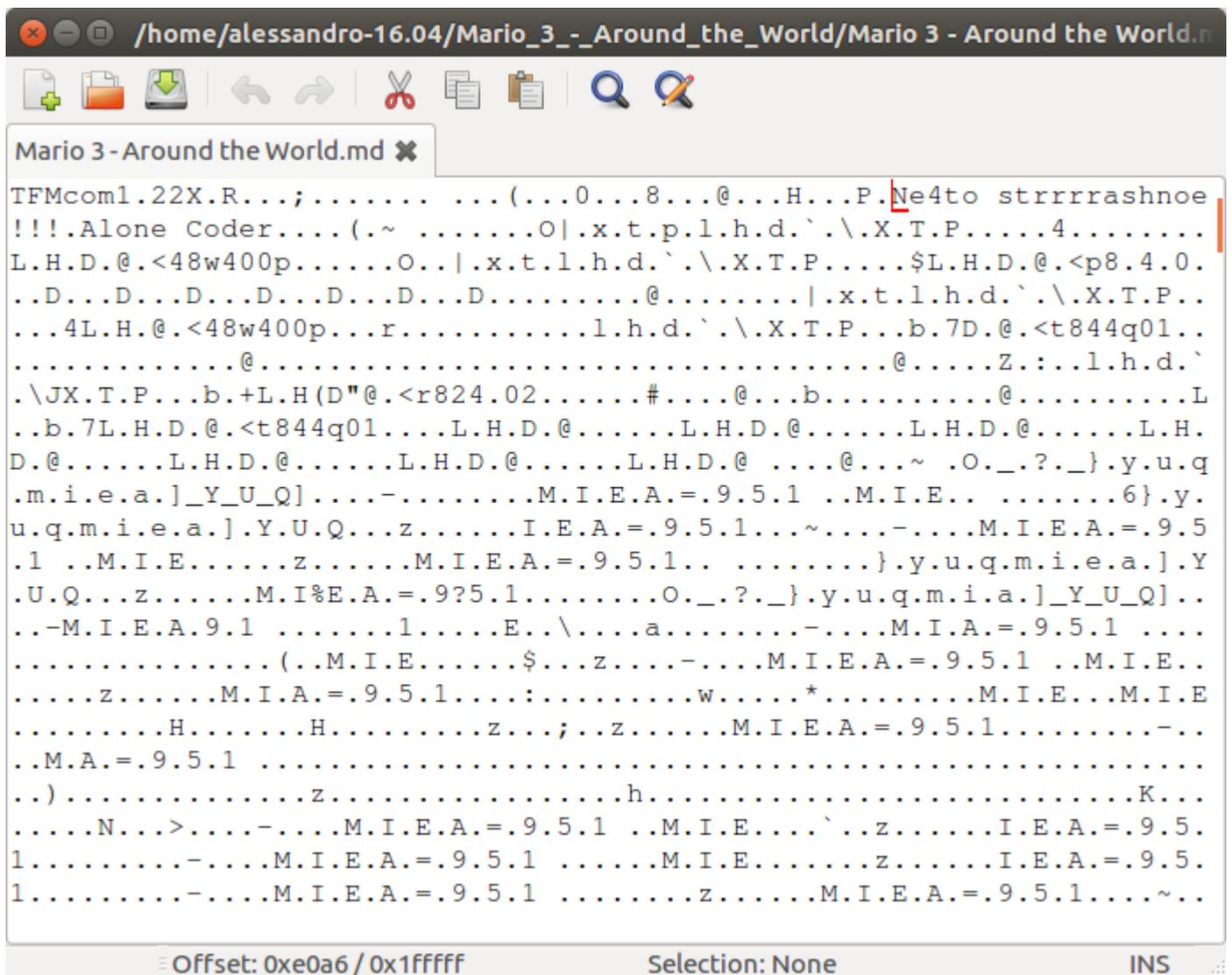→ ОПЦИИ → (Press "A") → МУЗЫКАЛЬНЫЙ ДРАЙВЕР → (change "1" to "2") → (Press "Enter").

Files

There's three additional folders (inside Sources) included on this pack, MOD, VGM and TFC:

- MOD: Includes the three original *.mod files whose music from the second driver was based.

- VGM: Includes direct conversions from the TFM Music Maker (but not all), easily playable on any chiptune software.

- TFC: (TurboFM Compiled) Includes direct dumps (using a hex editor) from the game ROM, almost all songs from the TFM driver are included.

The file no. 21 includes a (I think), unused song, but since the ROM contains it, I added it as a extra.

To listen to the *.tfc and *.vgz files, I recommend the cross platform ZX Tune player.

Here's a example of TFM's *.tfc music file inside the ROM. (Ne4to strrrrashnoe!!!)

Notes

Please give credit if used, do not modify this file, this took me some days to collect data and study the ROM, I discovered informations that I'm only releasing through this file.

If you downloaded this file from other site than my Dropbox folder, please contact me, feel free to send suggestions and corrections, I'll be happy to help.

Alessandro Robert Nilsen

alessandro.nilsen@gmail.com

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